

# Pop Synth User Manual

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• eMail : cat@sonic-cat.com

Must keep your purchasing email. When will be supported, need your order number or product number.

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<sup>\*</sup> Special thanks to Changgeun Hwang (Funny Jam Music)



# Features: • 80s • Re • R Tech. Specs.

- 80s retro pop sound synth
- Recorded all key range of JX-3P at 24-bit
- Reinterpreted analog sound as modern instrument
- Innovate instrument structure by Twin-Engine system
- Can easily make unique user sounds
- Easy to use GUI
- Low CPU & RAM usage

### Tech Specs:

- 312 .NKI Kontakt instrument presets for Kontakt 5.3+
- 1,951 samples
- 24 bit / 44.1 kHz .NCW format samples
- About 2.7 GB installed

### System Requirements:

- Kontakt 5.3+ full version required
- Kontakt Player is not compatible
- Native 64-bit support for stand-alone and plug-in versions
- 4 GB free disk space

### Windows:

- Windows 7 or Windows 8 (latest Service Pack, 32/64 Bit)
- Intel Core Duo or AMD Athlon 64 X2
- 2 GB RAM (4 GB recommended)

- Mac OS X 10.7 or 10.8 (latest update)
- Intel Core 2 Duo
- 2 GB RAM (4 GB recommended)

### Supported Interfaces:

Stand-alone, VST, Audio Units, AAX Native (Pro Tools 10), RTAS, ASIO, CoreAudio, WASAPI

### Overview

Pop Synth is 80s retro pop sound synth for Kontakt. So we had recorded JX-3P. We reinterpreted as modern instrument, so Pop Synth is responsive to trend these days with analog sounds. You know sensibility of analog sound unlike digital sound. JX-3P makes a great vintage synth capable of creating some lush, classic analog sounds. You can enjoy Great Retro Sounds, which have contained awesome analog quality from Pop Synth.

### Installation

Decompress downloaded .ZIP file at your want directory. Please keep a copy for your original .ZIP file. This library doesn't require any special activation.

### Folders & Loading

- Documentation: There are User Manual with EULA PDF files.
- Instruments: There are 312. NKI files. Preset will be loaded when double click. NKI files or drag into Kontakt. Or you can load by click Files button on Main Control Panel of Kontakt.
- Samples: There are 1,951.NCW files for .NKI presets.



Instruments/01\_Factory: There are presets of using 1 layer standard sounds.

Instruments/02\_Strings: There are presets of synth string sounds.

Instruments/03\_Brass: There are presets of synth brass sounds.

Instruments/04\_Winds: There are presets of synth winds sounds.

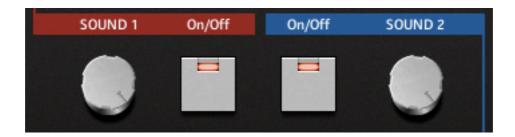
- Instruments/05\_Orchestral : There are presets for orchestral sounds.
- Instruments/06\_Keyboards: There are presets of keyboard instruments sounds.
- Instruments/07\_Synth: There are more unique & ambient sound presets.



# User Interface



< Main UI >



# Twin-Engine, Sound 1 & 2

This is basic feature to mix two sound sample sources. Dial knobs on each engine can select sound source. Each engine have 32 sound sources. You can mix or select only one to use two sound sources. Only one engine also will work by on/off button. If you use only one engine, then polyphony is down so will be saved more system resource.







Change tuning each sound. If you will detune each sound, then sound will be rich or made octave & chord sound.

\*Notice: When you adjust too much this knob, some samples will be cut. This is Kontakt bug.

### **Attack**

The initial time it will take the envelope to reach its maximum level after it has been triggered.

### Release

The time it will take the envelope to fall from its sustain level back to zero after the key has been released.

### Level

Adjusts level each sound.

### **PAN**

This control allows you to place the signal in the stereo panorama each sound.

# HUNDE Delay



This module offers a delay line that can optionally be synced to the tempo and provides an adjustable feedback level, a low-pass filter, and a pan control for ping-pong echo effects.

- On/Off button : Adjust on/off delay effector.
- Time: The delay time in milliseconds. To synchronize the time to your host or Master Editor tempo, click Edit button in Instrument Header of Kontak and find Dealy on SendEffect. Click the 'ms' of Delay Time and choose a note length value from the drop-down list.
- Level : Adjust delay amount.



### Reverb

This module simulates the natural reverberation that occurs when a sound source is placed in an acoustic environment, thus adding a feeling of spaciousness to the sound.

- On/Off button : Adjust on/off reverb effector.
- Level : Adjust reverb amount.



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